



SIMPLYCYLCE

A SIMULATION GAME FOR ECO-EFFECTIVE DESIGN



 **SIMPLYCYCLE**



SIMPLYCYCLE Order Formula

Name
Surname
Institution/Company

Postal Address

Country

E-Mail address

You want to use the simulation for

Education	<input type="checkbox"/>
Profit	<input type="checkbox"/>

You want the licence for

Your country „C“	<input type="checkbox"/>
Worldwide „W“	<input type="checkbox"/> (please ask for the Licence fee worldwide)

Number of people you want to play
the game with (max.)?

Number of game sets you order

Complete Set	<input type="checkbox"/>	(Licence „C“ non-profit 60€/Profit 80€)
Extension Set (without manual, CD)	<input type="checkbox"/>	(Licence „C“ non-profit 50€/Profit 70€)

Language

English	<input type="checkbox"/>	Dutch	<input type="checkbox"/>
German	<input type="checkbox"/>		

Costs including VAT (19% German MwSt.) plus shipping and handling in the EU, depending on the weight ,
minimum 14€.

 **SIMPLYCYCLE**



SIMPLYCYLCE - A Simulation Game for Eco-Effective Design

Description

SIMPLYCYCLE is a simulation game teaching principles and implementation of an eco-effective design philosophy. This game is especially inspired by the design concept of Cradle to Cradle®.

A team of players tries to achieve a positive footprint for the island. For this purpose the players in the role as consultants have to improve products and processes according to eco-effective design.

In three levels of increasing complexity the participants learn how to set the course for a cyclical metabolism.

The simulation game does not offer simple answers. On the contrary the aim is to raise many creative ideas.

Objectives

- The game raises awareness about harmful substances in everyday life products and also about different mindset of environmental problem solving.
- Players will also get an insight in our interdependence with nature.
- The players can test their knowledge and make the first steps of experiences with eco-effective design.
- The simulation prepares for the implementation of own projects.

Benefit

The main benefit of the game is to stimulate out-of-the-box thinking.

- Critical reflection of the paradigm efficiency in comparison to eco-effectiveness.
- Guiding principles for playing help the teams to be creative and learn to cooperate and be appreciative with ideas of others.
- Understand how to bring eco-effective design into practice.

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Possible application

The simulation can be used in the context of seminars and workshops in schools, universities, companies and organizations.

Recommended from the age of 15.

Basic data

Playing time: 30 min up to 3 hours,
time can be adapted to own time table

Languages available: German, English, Dutch

Number of players: 3-30 participants;

this game is to play in groups of 3-6 people at one game board; up to 6 game boards can be supervised by one moderator.

Moderation needed with an insight in eco-effective design

Moderation and Train-the-Trainer available on request

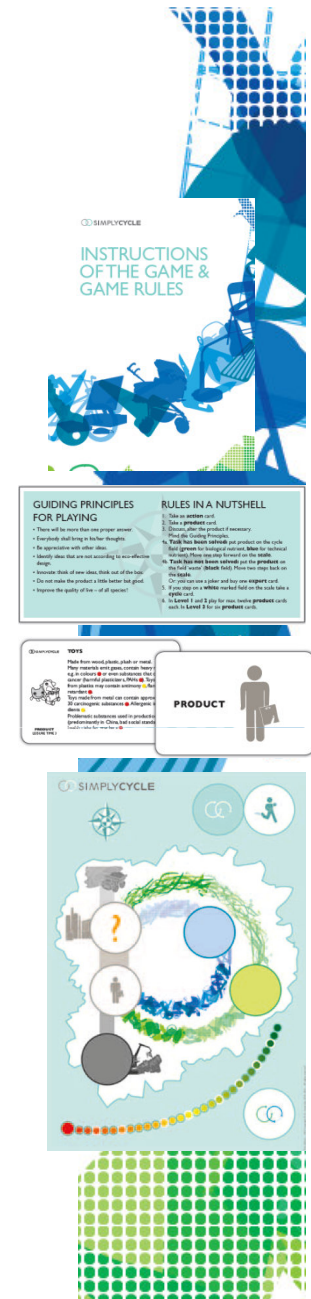
One complete Game Set consists of:

one game board, one set of cards, one playing piece, compass, manual, CD with PPT presentaion for short introduction and debrief.

One game set for 3-6 people. If you have larger groups, you make more game tables. For that purpose order a number of **Extension Sets** (same as Game Set without manual and CD).

Licensing by SinnenWandel, www.simplycycle.eu

You can order a licence of the simulation game Simplycycle very easy with this formula. Please send it to sonja.eser@sinnen-wandel.de.



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